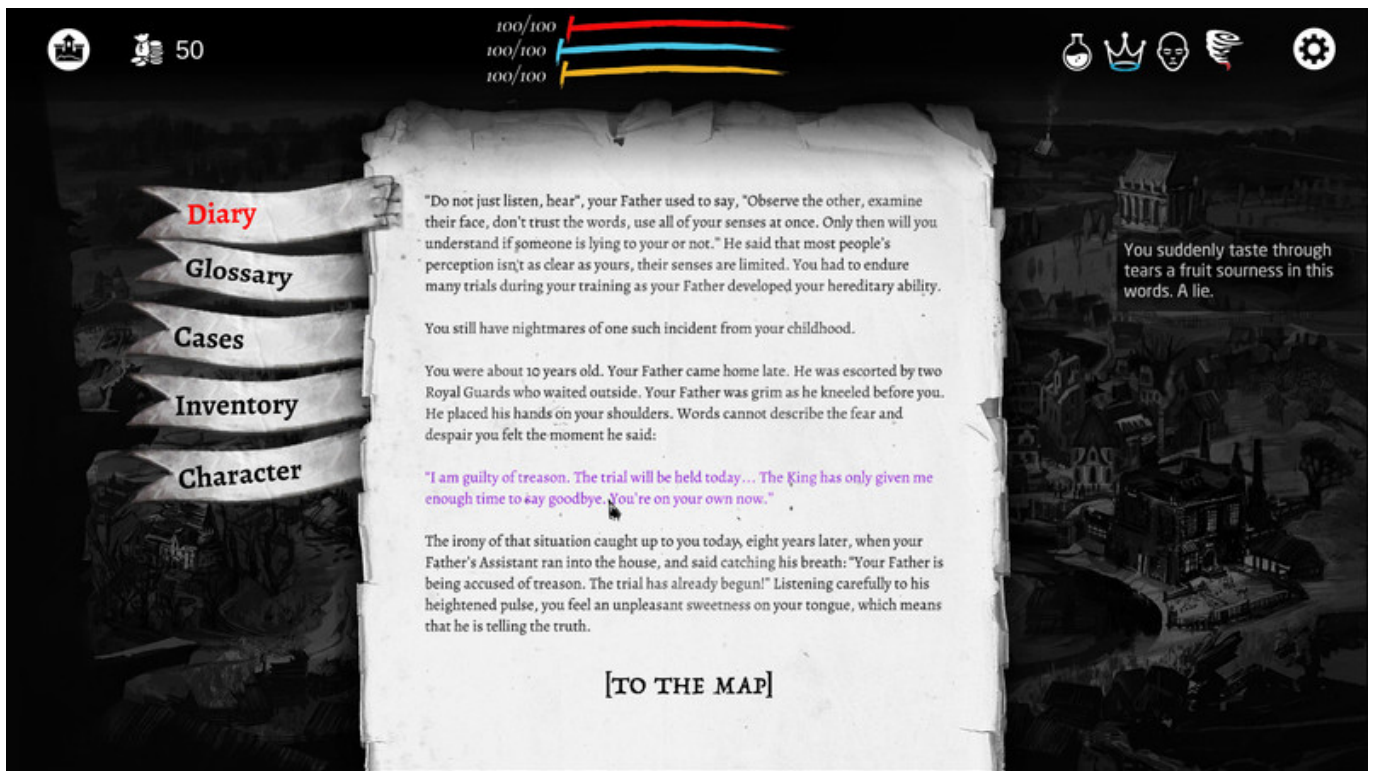


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## The Final Take Download Direct



Download ->->-> <http://bit.ly/2SikjTw>

## About This Game

Relive dark footage recorded from the perspective of multiple characters in this unique first person horror. Each character has had an alternate experience in different locations, but they all have something in common which connects them. Take control of a young female and relive these moments through found footage to uncover the sinister link between the strangers.

The game's distinctive VHS effect and colour scheme delivers a realistic 1980s feel as the player progresses through different characters and moments in time, with hidden clues and messages that can only be discovered by re-playing the levels. Each location has a different twist and new enemies to encounter; some are aggressive, while others lurk in the shadows waiting for an opportunity to strike.

Use light to reveal what is hidden beneath the cover of darkness, and use the camera as a guide to expose what the human eye cannot perceive.

### FEATURES

- . Multiple Character Stories (Switched up Gameplay)
  - . Xbox Controller Support
- . Different AI Behavior (Each Level plays different)
  - . Gather Collectibles to dive deeper into the story
  - . Hidden Objects only "Visible" by a few held items
    - . Play The Story in any order you choose
- . Re-Wire Locked doors, and lock pick to gain access to rooms.

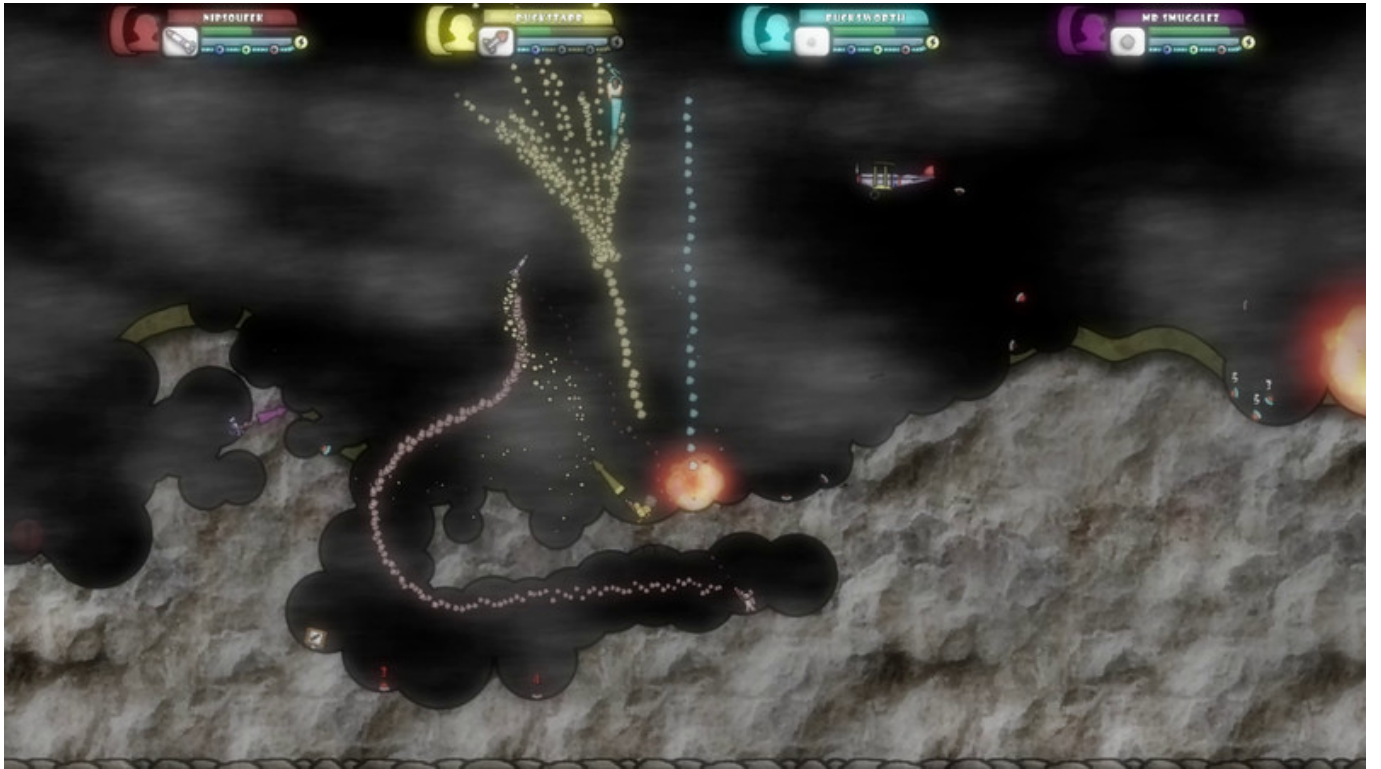
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Title: The Final Take  
Genre: Adventure, Indie  
Developer:  
HUSH Interactive  
Publisher:  
Forever Entertainment S. A.  
Release Date: 16 Jun, 2016

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English







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I wasted (not rilly tho) 12 hours (so far) of my life getting ranked 74th on Global Leaderboards for a 1 Tap Port of a Mobile game

Bill CipherV10

Would pay \u00a30.40 Again. Dafuq am i playing???. I enjoy puzzle games of all kinds, I especially have a soft spot for those with simple design mechanics, **Micron definitely fits this criteria, however, for it's price I can't recommend it.**

**The gameplay is incredibly simple, it's a "bullet redirector", bounce incoming bullets off of strategically placed mirrors to get them to your desired location or to hit particular switches in a certain order which opens up the exit door. Very simple mechanics indeed, but the levels are all incredibly easy offering no real challenge, aside from a small handful (let's say 10). I managed to complete all the stock levels (including the 12 bonus missions) in less than two hours.**

**Micron is a decent game, but has very little to offer for it's price tag. Buy it during a sale for a quick puzzle fix, otherwise, I'd advise looking elsewhere this time.. I'm waiting desperately for episode 3. This game and episode 2 fills that need for a Professor Layton style sotry\puzzle game, and I love it. However, the camera angels don't really allow you to collect everything, so if you are a completionist, you might be disappointed.. TLG is a visually creative game with a focus on exploration and puzzles with a hearty amount of combat sprinkled through. It was really fun playing through the first chapter of this game, and I'm looking forward to seeing the progression as future chapters are released. Keep up the good work!**

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lovely game i enjoy playing it with my family and thx for linux support :). Very underrated, fantastic depth and replayability. Think Democracy 3 combined with Sims.. Well, a low price for a medium-quality game. It's basically just cutscenes in cartoon style interspersed with HOGs. The HOGs are somewhat repetitive, same objects to be found and so on. You can breeze right through this game, it won't take you more than an hour. Characters are very cliché. All in all, nice time waster, but don't expect any quality.. The game itself is fun, and the story rich DEFINITELY worth more than asking price, save for one fatal flaw.

No save system.

Now, I understand how the developer is going with permadeath, and I think that makes the game a good bit more fun, but there should be a way for you to be able to save your progress if you have to stop playing. I also think that if you die the save should be erased so you can't go back, thus keeping permadeath. I don't think the dev doesn't realize is that a lot of us have things to do, whether it be work, school, social life etc. and can't keep this game running all day till we're able to play again.

I mean I think I've barely scratched the surface of content this game has to offer, and props to the dev for making it so, but I had to stop playing because I had to go to work, and when I came home and booted the game up, I had to start over. And I REALLLLLY don't want to do the crap I have already done again.

I mean think of a survival game, like Day Z for instance. If you log out and log back in, you have everything, but if you are killed you have to start over. That's how this game should be.

So a TL;DR, the permadeath system adds intensity and the game itself is great! There just needs to be some way to save my progress if need be so I can come back later if I need to leave.

. Despite how much fun I have with the arcade racing and career progression. Seeing my character go from part-timer to backmarker to contender to champion. Having played the career up and through the cup series, the game is fun. But I cannot recommend a game that has no replayability.

The career mode has a very obvious progression, go from lower series to upper series and even on the highest difficulty some of these races are laughably easy, with others being confusingly difficult. Once you are at the top of the cup series, the only option left to do something new is to be an owner.

However unlike NASCAR games from 8-15 years ago when you are an owner, you cannot scout and hire drivers. You cannot buy existing teams. You cannot work on your car in any depth other than "make it go better". It's disappointing to enjoy a game, and then know that you will never have any interest in replaying it.

If you are okay with doing the same quick races over and over, and if you are okay with doing the same career over and over, then by all means enjoy this game. But for me, I don't believe I will be re-installing unfortunately.

P.S. I've raced on dirt in real life and the late models are just saddening to even touch. They're just so far off.. Fun, but very rough around the edges. Wouldn't recommend in its current state, but with some more polish I definitely would.

**Diggerman on Steam!:**



Grab your trustworthy shovel and dig through countless mud layers! Who knows what you may find - treasures? Explosives? ANGRY HUGE MOLE? Diggerman Steam Store page is now available - add to your wishlist for more!

<https://store.steampowered.com/app/1001600/Diggerman/>. Hollow 2 Steam Page now live!:



Hollow 2 will haunt you this summer - Steam Store page is now available!



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Add Hollow 2 to your Wishlist to find out what's lurking on board Shakhter-One

[https://store.steampowered.com/app/1055240/Hollow\\_2](https://store.steampowered.com/app/1055240/Hollow_2). **Prodigy Tactics is now 66% off!**:



Prodigy Tactics joins Steam Weeklong Deals with an amazing offer 66% off!

Visit the mysterious world of Thasys, put your skills to the test in infinite waves of enemies, learn the lore in a single-player campaign or fight people all around the world with online multiplayer!

[https://store.steampowered.com/app/626550/Prodigy\\_Tactics/](https://store.steampowered.com/app/626550/Prodigy_Tactics/). **Pastry Lovers special promotion!:**

Special Promotion for our newest release - beautiful visual novel Pastry Lovers - only until Friday 28 July the game is -15% off! Visit Steam Store page and discover the Carseland Kingdom and meet Sakura - young girl dreaming to become pastry chef and find her true love!

[http://store.steampowered.com/app/568750/Pastry\\_Lovers/](http://store.steampowered.com/app/568750/Pastry_Lovers/)

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Specjalna promocja na Pastry Lovers!

Specjalna oferta do naszej najnowszej gry - przepięknego visual novel Pastry Lovers - tylko do piątku 28 lipca gra jest przeceniona o 15%! Odwiedź stronę Steam i odkryj Carseland Kingdom i poznaj Sakurę - młodą dziewczynę, która marzy by zostać cukiernikiem i znaleźć swoją prawdziwą miłość!

[http://store.steampowered.com/app/568750/Pastry\\_Lovers/](http://store.steampowered.com/app/568750/Pastry_Lovers/). **Hollow demo now available!:**

We're happy to announce that demo for Hollow is now available for you to play and test out!

Our goal is to create games side-by-side with our community and use player's feedback to improve your game experience. We want you to take part in creating our games and every suggestion will be valuable for us :)

Download the demo version and discover fantastic new worlds created especially for you!

(Please keep in mind that this is a demo for BETA VERSION of the game so the final product may vary).

If you're interested in the future release don't forget to add Hollow to your wishlist!

Visit the following thread where you can leave your feedback and report bugs (there will be a little surprise for the best bug

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hunters! ;) ).

[Hollow discussion page](#)

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Już jest - demo gry Hollow na Steam!

Z wielką radością informujemy, że demo gry Hollow jest już dostępne do pobrania i wypróbowania na platformie Steam. Naszym celem jest tworzenie gier wraz z naszymi graczami - wasze uwagi i opinie są niezmiernie dla nas ważne! Chcemy, byście byli częścią procesu powstawania gier już od wczesnych jego etapów bo wasz głos się liczy :) Pobierzcie demo ze Strony Steam i odkryjcie fantastyczne historie, które dla was przygotowaliśmy! (Miejcie proszę na uwadze, że jest to demo WERSJI BETA więc produkt końcowy może się różnić).

Jeśli chcecie być na bieżąco ze wszystkimi nowościami dotyczącymi gry Hollow nie zapomnijcie dodać jej do waszej listy życzeń na Steam!

Odwiedźcie również nasze forum, gdzie możecie podzielić się swoją opinią po zagranie w demo oraz zgłosić wszystkie błędy znalezione podczas rozgrywki :) (Dla najlepszych "poszukiwaczy błędów" mamy również przygotowaną niespodziankę!)

[Hollow - dyskusja na forum](#). **Fear Effect Sedna discount:**

Fear Effect Sedna is OUT NOW!

Thank you to all of you for the support. We are really excited to see the game released and give you all the opportunity to finally play it.

The game is now available with a limited time launch discount as well as the option for the Collector's Edition that features the original soundtrack and digital art book.

If anyone is getting a bit stuck on a puzzle and needs some help you can find a walkthrough on [feareffect.com](http://feareffect.com)

SUSHEE.

[http://store.steampowered.com/app/546900/Fear\\_Effect\\_Sedna/](http://store.steampowered.com/app/546900/Fear_Effect_Sedna/)

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